

This Summer paper plate drawing game is a super fun, kinesthetic, easy activity for a group. It encourages visual-spatial skills, visual motor skills, and body awareness. It is a definite challenge for kinesthetic awareness.

How to play the paper plate drawing game:

Give each player a pencil and a non-coated, white paper plate. If you do not have paper plates you could use recycled, lightweight cardboard i.e. inside of a cereal box or heavy, cardstock paper.

Each player should hold the paper plate on his/her own head and be ready to draw on it with the pencil.

Read these directions out loud for the players to follow:

- 1. Draw grass on the ground.
- 2. Draw the sun with rays in the sky.
- 3. Draw two flowers in the grass that are not touching.
- 4. Draw 2 birds in the sky under the sun.
- 5. Draw a ball in between the flowers.
- 6. Draw one cloud in the sky next to the sun.

Take the plate off of your head and look at your crazy drawing. If you want to score the drawing give yourself points if you —

- Score 1 point if the sun is in the sky.
- Score 1 point if none of the sun's rays overlap.
- Score 1 point if your flowers do not touch.
- Score 1 point if your flowers are in the grass.
- Score 2 points if your birds are under the sun.
- Score 1 point if your ball is in between the flowers.
- Score 1 point if your cloud is not touching any grass or flowers.

You can play this game with any theme. Just create new directions and a new scoring system.

Want to make the paper plate drawing game easier?

- Instead of putting the paper plate on your head, play by having the children close their eyes and draw on regular paper.
- Looking for an even easier version of the game? Plan to only focus on visual-spatial skills. The children can keep their eyes open and practice drawing all the objects in the right location based on the directions.

Want to Play the Paper Play Drawing Game Again?

Read these directions out loud for the players to follow:

- 1. Draw a campfire on the ground.
- 2. Draw the moon in the sky.
- 3. Draw three stars that are in a straight line.
- 4. Draw a tree next to the campfire.
- 5. Draw a triangle for a tent under the moon.
- 6. Draw a marshmallow on a stick over the campfire but not touching the fire.

Take the plate off of your head and look at your crazy drawing. If you want to score the drawing give yourself points if you —

- Score 1 point if the campfire is on the ground.
- Score 1 point if the moon is near the top of the drawing.
- Score 2 points if your three stars are in a straight line.
- Score 1 point if your tree is next to the campfire.
- Score 2 points if your tent is under the moon.
- Score 2 points if your marshmallow is on a stick over the fire but not touching it.